



Supplies needed

- Contact paper
- Gridded transfer tape
- Glass or high-gloss glazed ceramic object*
- Painter's tape
- Protective gloves and apron
- Protective tablecloth or stainless steel work surface
- Small paintbrush
- Armor Etch Cream
- Timer or clock with second hand
- Stainless steel sink

*Item must be clean and fingerprint-free. Most oven-safe glass such as Pyrex will not work. No plastic. Flat or cylindrical surfaces work best; rounded surfaces are difficult. Good options include mirrors, fairly straight-sided ceramic mugs, drinking glasses and fairly straight-sided glass vases and jars.

DIRECTIONS

Create the stencil

1. Create a design in Silhouette Studio.
2. Adhere a sheet of contact paper to the cut mat with paper-backing side down.
3. Contact paper requires a custom-cut setting. Set blade depth to 2. Set speed to 8. Force to 7. Passes to 1.
4. Cut your design.
5. Remove the vinyl on the **areas you want etched** (you are making a stencil, not a sticker).

Attach the stencil

1. Use transfer tape to remove the vinyl stencil from the paper backing, making sure all pieces of the stencil transfer to the tape. **(Photo A)**
2. Apply the stencil to the desired location on the glass or ceramic object. **(Photo A)**
3. Remove the transfer tape, and burnish the stencil edges down well so that no etching cream can seep under. **(Photo B)**
4. Use painter's tape to seal the edges of the stencil to protect rest of the object from the etching cream.

Apply etching cream

1. Protect your work surface with tablecloth, or work on a clean stainless steel work surface.
2. Put on protective gloves and apron. Do not remove these until the entire process is finished.
3. Using the paintbrush, apply a thick, even layer of cream to the areas to be etched. **(Photo C)**
4. Set the timer: 2 minutes for glass or 5 minutes for ceramics.
5. When the time is up, wash the object under running water (gloves on) to remove the cream.
6. Once the object is clean, pull off the tape and stencil, and wash the object thoroughly.

