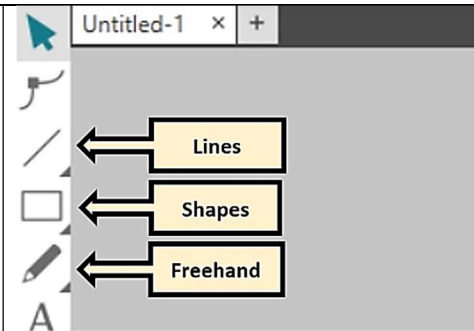


## Silhouette Studio – Shapes Tool

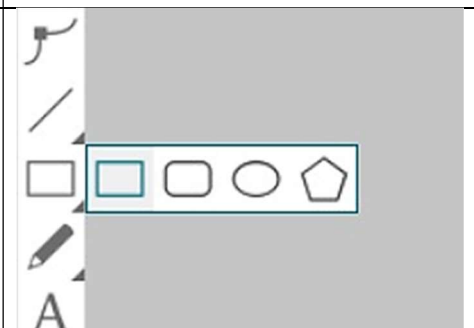
### Step 1: Understand the options

- On the left sidebar in Silhouette Studio are the options for drawing lines, shapes, and freehand.
- Hovering the mouse over each tool pulls out the options menu for that tool.
- This tutorial will focus on the Shapes tools.



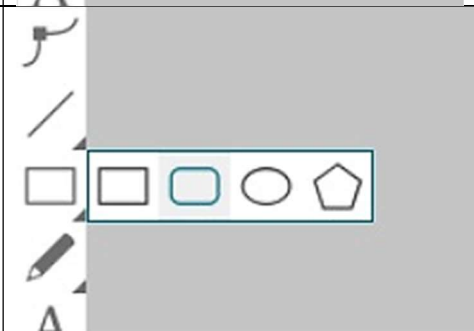
### Step 2: Rectangle

- The first option draws squares and rectangles.
- To use this tool, click on the menu option to select it, then click once in the design area to start the shape, move the mouse until the shape is the desired size, and then click again to finish the shape.



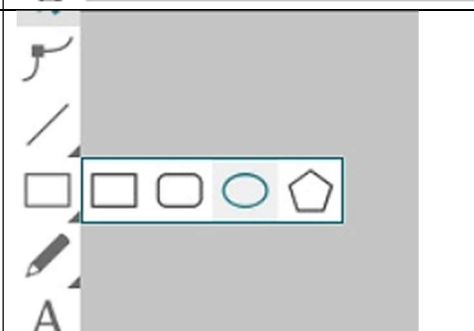
### Step 3: Rounded rectangle

- The second option draws squares and rectangles with rounded corners.
- Use this tool in the same way as the rectangle tool.
- After drawing a shape, the two red dots in one corner of the shape can be clicked and dragged to adjust the rounding on the corners.



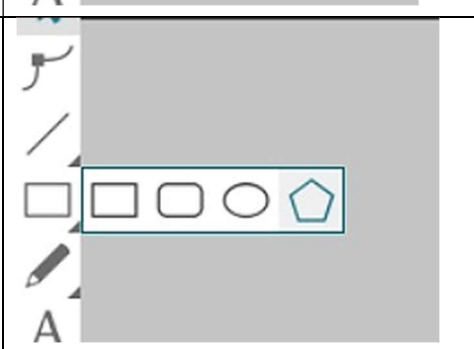
### Step 4: Ellipse

- The third option draws circles and ellipses.
- Use this tool in the same way as the rectangle tool.



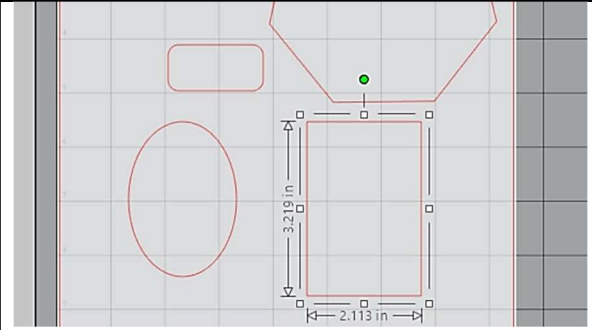
### Step 5: Regular polygon

- The fourth option draws a shape with a particular number of sides, where each side is the same length.
- The tool defaults to drawing a 5-sided shape. Use this tool in the same way as the rectangle tool to establish a shape, and then use the slider in the middle of the shape to adjust the number of sides it has.



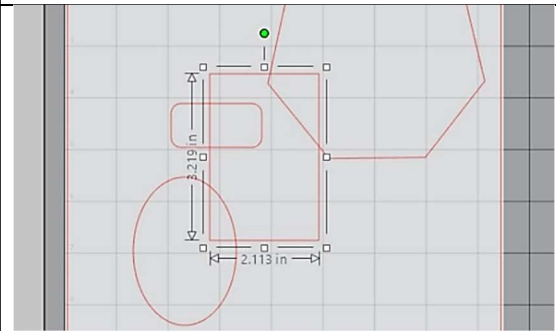
### Step 6: Selecting an object

- To stop using a tool once it has been selected, press the “Esc” key in the upper left corner of your keyboard.
- To move or modify something you have drawn, you must first select it by clicking on it.
- Be aware that you must click on *the lines* of an object in order to select it, not the interior space of an object.



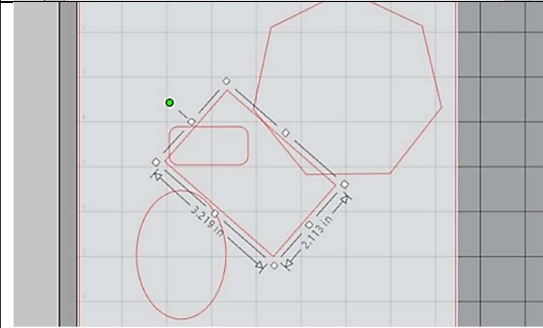
### Step 7: Moving an object

- With the shape selected and your mouse over one of the lines of the object, click and drag to move it to its new location.
- If your mouse is not over one of the lines of the object, then clicking will de-select the object rather than move it. Make sure the mouse icon looks like a hand rather than an arrow before clicking and dragging.



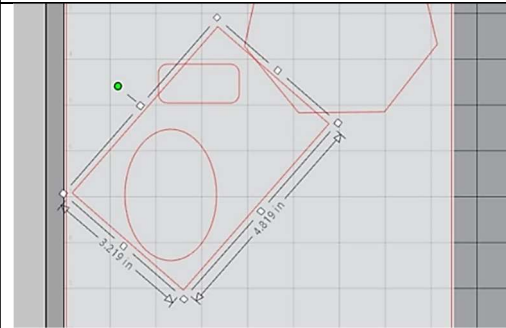
### Step 8: Rotating an object

- When an object is selected, it is outlined in lines and tiny boxes, and a little green dot appears above it. Clicking and dragging that dot rotates the object.



### Step 9: Changing the size of an object

- When an object is selected, the tiny white boxes that appear at each corner and the center of each side can be used to change the size of the object. Click and drag on a box to change an object’s size. Corner boxes maintain proportions, and side boxes do not.



### Step 10: Deleting an object

- With an object selected, press either the “Delete” or “Backspace” key on your keyboard to get rid of it.
- Or, right-click on the object, and select “Delete” from the menu.

